

Breakdown Demoreel 2012

00:07

Project: Jupiler Beer
Task: 3D camera - object tracking / 3D scene setup
Company: Scanline VFX
Client: Famous Brusseles
Software: 3DS Max (V-Ray) / 3D Equalizer / Shake
OS: Windows / Linux
Date: 2006

00:11

Project: Raging Inferno
Task: Shading / Lighting / Modelling / Animation / Precomp
Company: Scanline VFX
Client: Wiedemann & Berg
Software: 3DS Max (V-Ray) / 3D Equalizer / AE
OS: Windows / Linux
Date: 2006

00:20

Project: The Invasion
Task: 3D camera - object tracking / 3D scene setup
Company: Scanline VFX
Client: Warner Bros Pictures
Software: 3DS Max (V-Ray) / 3D Equalizer / Shake
OS: Windows / Linux
Date: 2006

00:23

Project: Tarragona
Task: 3D Modelling of the Campground with tents and props to be used as rigid body for the simulation of the explosion.
Company: Scanline VFX
Client: Wiedemann & Berg
Software: 3DS Max (V-Ray)
OS: Windows
Date: 2006

00:26

Project: Die Bergwacht
Task: Greenscreen extraction / Wire removal / Set extension with mattepainting
Company: Black Sail Pictures
Client: Neue Deutsche Filmgesellschaft
Software: Shake
OS: OSX
Date: 2009

00:35

Project: Nanga Parbat
Task: Stabilisation / Day to night / CG-intergration
Company: Black Sail Pictures
Client: Constantin Film
Software: Shake
OS: OSX
Date: 2009

00:46

Project: Airport Berlin Brandenburg
Task: Greenscreen extraction / Set extension with Full-CG background
Company: Pure Render
Client: Airport Berlin Brandenburg
Software: Fusion
OS: Windows
Date: 2010

00:52

Project: Der Sandmann
Task: Greenscreen extraction / 3D camera tracking / Set extension with mattepainting
Company: Om Studios
Client: FFL Film
Software: Nuke
OS: Windows
Date: 2012

00:57

Project: Was weg ist, ist weg
Task: Wire removal / CG-integration
Company: Black Sail Pictures
Client: Bayerischer Rundfunk
Software: Nuke
OS: OSX
Date: 2012

01:06

Project: Bissige Hunde
Task: CG-rain integration / Insert muzzle flash / Crowd replication
Company: Om Studios
Client: Wiedemann & Berg
Software: Nuke
OS: Windows
Date: 2012

01:26

Project: Death Race 2
Task: Monitor inserts
Company: Exozet Effects
Client: Universal Pictures
Software: Fusion / Mocha
OS: Windows
Date: 2010

01:42

Project: Five Years
Task: Insert lights / Removed green legs
Company: Om Studios
Client: TeamWorx Film
Software: Nuke
OS: Windows
Date: 2012

01:54

Project: Journey 2: The Mysterious Island
Task: Retouch / CG Integration / Set extension with Mattepainting
Company: Trixter
Client: New Line Cinema
Software: Nuke
OS: Linux
Date: 2012

02:06

Project: Narnia III The Voyage of the Dawn Treader
Task: Rebuild the Composition with the CG elements and backplates delivered by MPC.
Creating additional Z-Depth for the liveaction background.
Displace the image to create stereo convergence.
Company: Trixter
Client: Walden Media
Software: Nuke
OS: Linux
Date: 2010

02:10

Project: Hugo Cabret
Task: Retouch / CG-integration / Set extension with mattepainting
Company: Pixomondo
Client: Paramount Pictures
Software: Nuke
OS: Windows
Date: 2012